

# Symbolic dynamics as a categorical notion

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# Plan

- 1 Introduction
- 2 The simplification
- 3 Categories
- 4 Examples
- 5 Conclusion

Main open problem of symbolic dynamics:

Decide if two subshifts of finite type are conjugate.

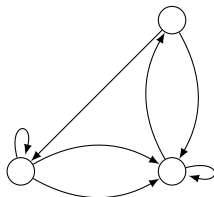
Subshifts of finite type (SFT) can be defined in various ways. Here we focus on the graph approach.

# SFTs

Given a finite graph  $G$ , the subshift of finite type  $X_G$  associated to  $G$  is the set of all biinfinite paths on  $G$ .

We may think either of  $G$  as a graph, or equivalently as a matrix with nonnegative coefficients.

$$\begin{pmatrix} 1 & 2 & 0 \\ 0 & 1 & 1 \\ 1 & 1 & 0 \end{pmatrix}$$



# Conjugacy

- We say that two SFTs are conjugate if the dynamical systems they represent are conjugate.
- If we write the biinfinite paths as words over some infinite alphabet, then the conjugacy is a cellular automaton.

Main problem of symbolic dynamics: decide conjugacy.

# Conjugacy

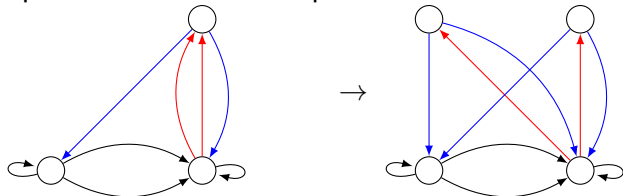
In terms of matrices:

$M$  is *Strong Shift Equivalent* to  $N$ , if  $M \sim N$  where  $\sim$  is the smallest equivalence relation s.t.  $RS \sim SR$  for all nonsquare integral nonnegative matrices  $R, S$

In terms of graph:

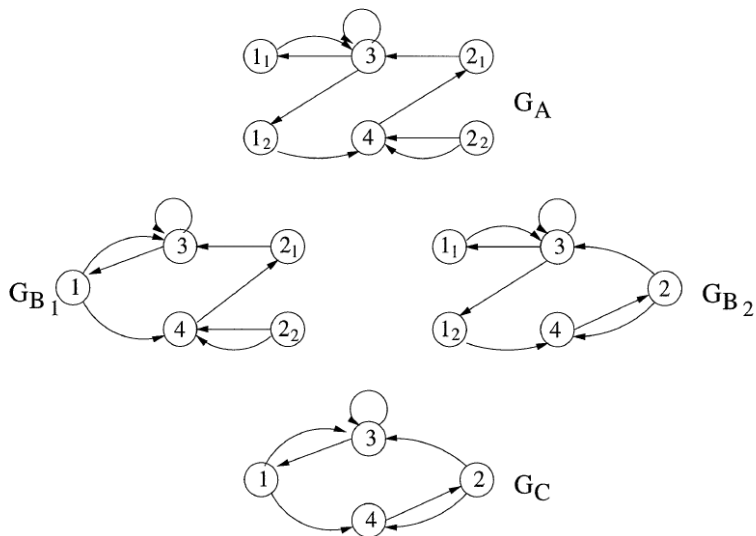
$G$  is conjugate to  $G'$  if  $G$  can be obtained from  $G'$  by a series of incoming/outgoing splits and amalgamations.

Incoming split: transform one vertex  $u$  into two vertices  $u_1, u_2$ , split the inputs and share the outputs.



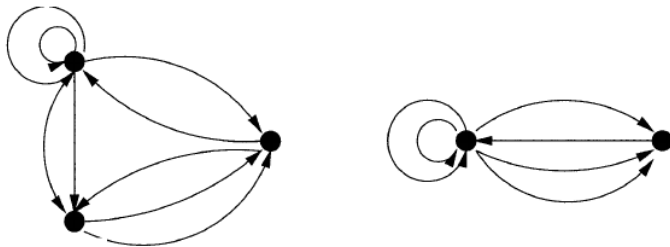
# Examples

All pictures from Kitchen's book (Symbolic Dynamics):



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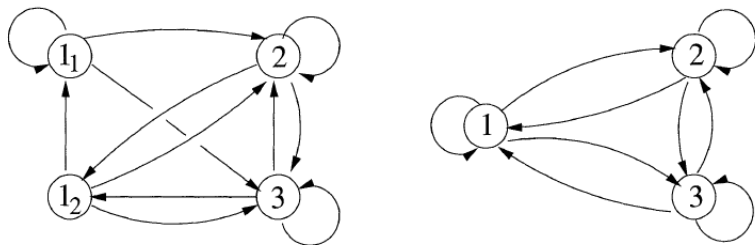


**Figure 2.1.5**



# Examples

All pictures from Kitchen's book (Symbolic Dynamics):



**Figure 2.1.6**

I will use “Strong Shift equivalence” (SSE) instead of conjugacy

- Williams 1973: SSE is introduced
- Williams 1973: SSE is decidable for one-sided SFTs (only incoming splits/amalgamations)
- Franks 1984: Flow equivalence (a variant of SSE) is decidable
- Kim-Roush 1988: Shift equivalence (a variant of SSE) is decidable
- Kim-Roush 1992: Shift equivalence is not the same as SSE
- Folklore: SSE is decidable for matrices in  $\mathbb{Z}$  rather than in  $\mathbb{Z}_+$  (graphs with negative edges)

Conclusion: while SSE is not known to be decidable, there are a lot of variants that are.

# This talk

- SSE is complicated because the split/amalgamation stuff is complicated
- We will introduce a simplified version of the split/amalgamation
- The equations we obtain will remind us of category theory, and we will use category theory to obtain some results

# Plan

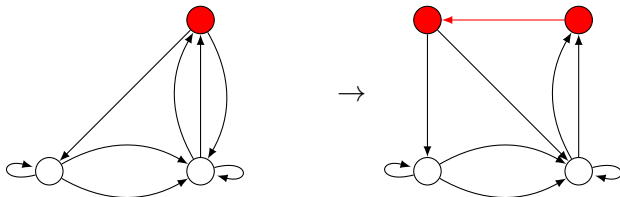
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# Flow equivalence (Parry-Sullivan 1975)

We will first focus on *flow equivalence*, a variant of SSE.

Flow equivalence is just SSE with a looser notion of time

i.e. we can now stretch a vertex:



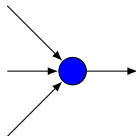
# Plan

- We will reformulate flow equivalence with simpler equations
- Then we will go back to the original problem

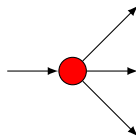
Goal: get rid of the split/amalgamations equations.

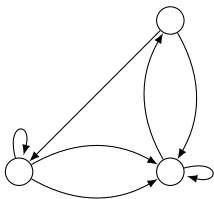
Represent the graph in a new formalism with two kinds of vertices:

- Vertices that collect incoming edges

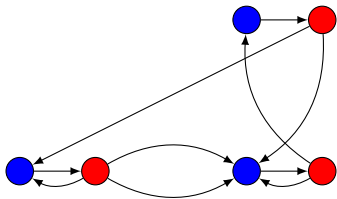
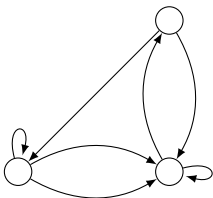


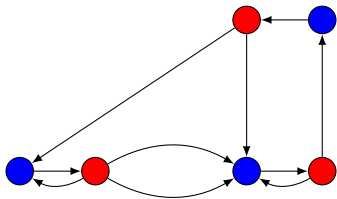
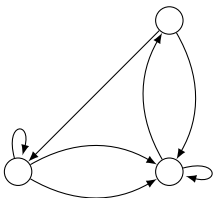
- Vertices that distribute outgoing edges:











How does flow equivalence translate into rules for red-blue graphs ?

# Rules

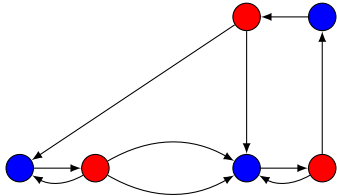
We want to think of the blue vertex as gathering incoming edges:

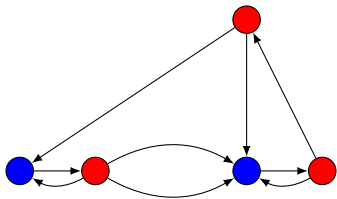
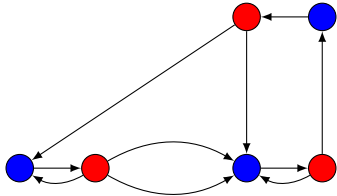
- Gathering one incoming edge is the same as doing nothing
- Gathering three incoming edges is the same as gathering the first two, then gathering the result with the third

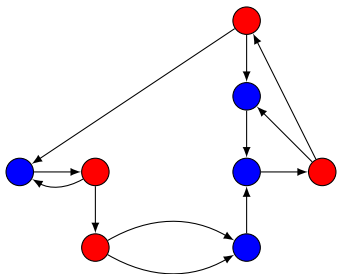
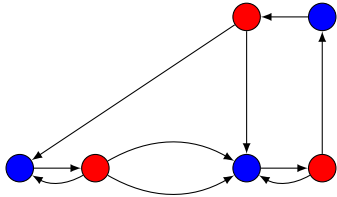
We only need blue vertices of incoming degree 2

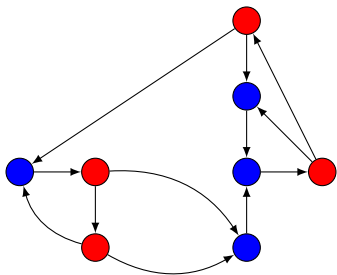
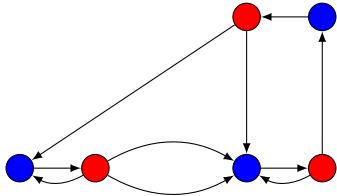
(Technically we also need vertices of incoming degree 0)

The same is true for red vertices

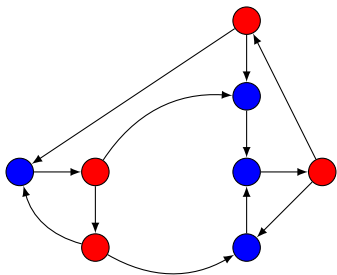
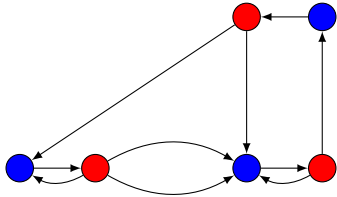




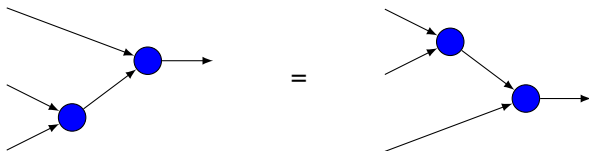




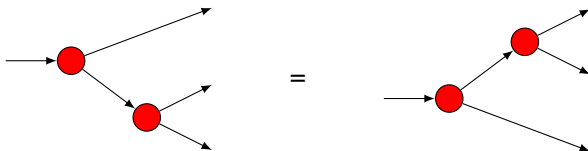




# Two rules



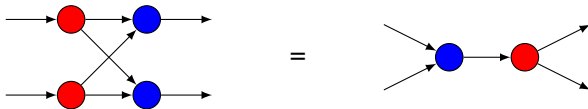
# Two rules



What axioms do we need to take into account amalgamations/split ?

# Axioms

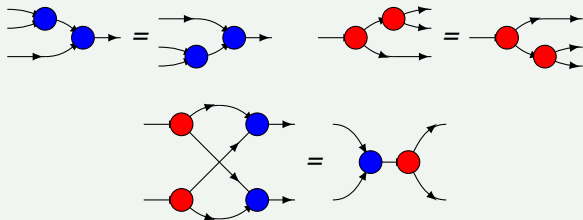
We only need ONE additional axiom:



# Theorem 1

## Theorem

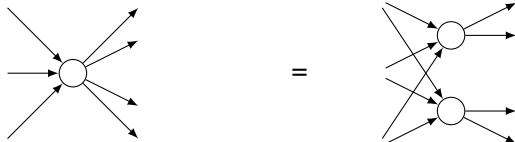
*Flow equivalence, when expressed on bicolored graphs is entirely given by the following equations;*

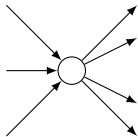


(plus other axioms for degenerate graphs, i.e. graphs with sources and sinks)

# Idea of the proof

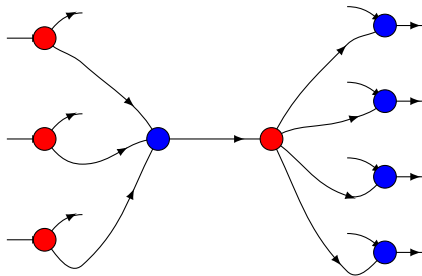
As an example, how to do the following split?

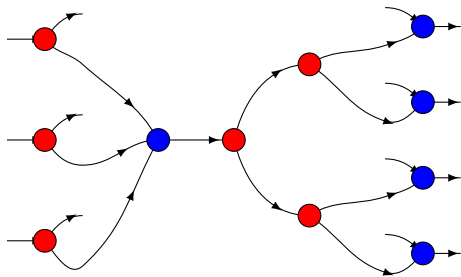


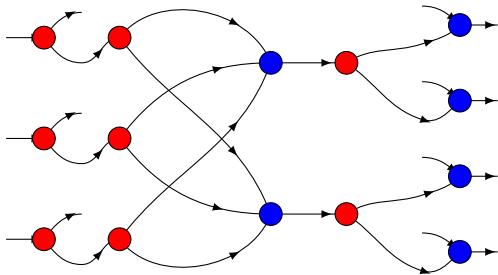




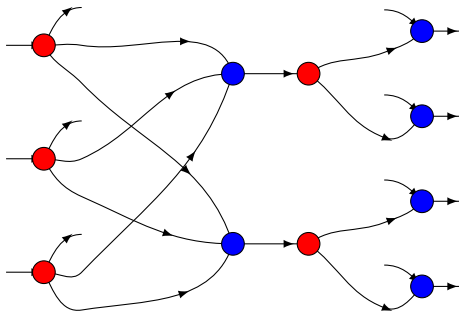
# Proof

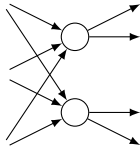






# Proof

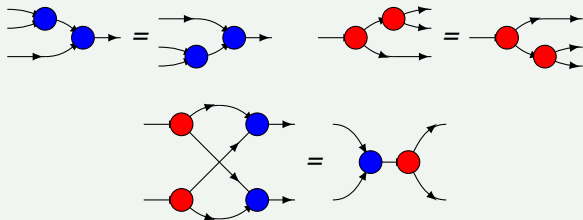




# Theorem 1

## Theorem

*Flow equivalence, when expressed on bicolored graphs is entirely given by the following equations;*



(plus other axioms for degenerate graphs, i.e. graphs with sources and sinks)

# Strong Shift Equivalence

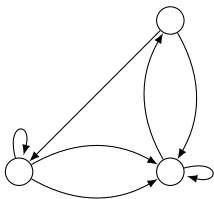
How to go back to strong shift equivalence (conjugacy) ?

Flow equivalence is just SSE with a looser notion of time

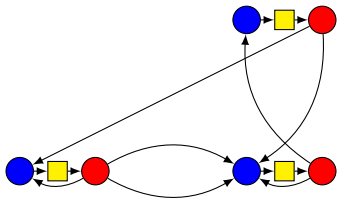
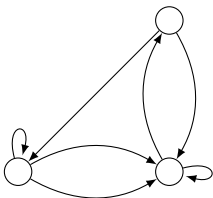
SSE is just flow equivalence with a stronger notion of time.

(formal statement uses results from Boyle and Wagoner)

We will add a new vertex that represents one unit of time



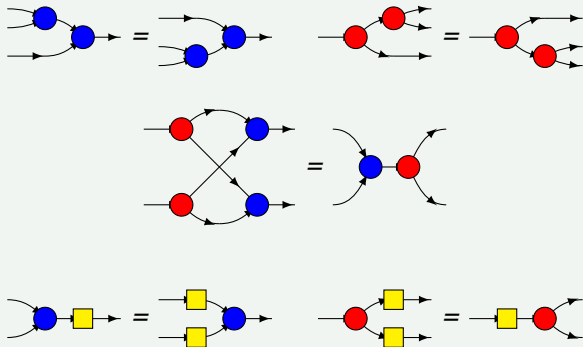




# Theorem 2

## Theorem

*SSE, when expressed on bicolored graphs is entirely given by the following equations;*



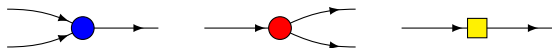
(plus other axioms for degenerate graphs)

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# Categories

Idea: Do not see these boxes as nodes in a graph, but as operators :



Typically, the blue node takes two inputs, and converts them to one output, similarly for the others.

What do we need to represent graphs ?

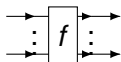
- A way to compose these operators sequentially
- A way to compose these operators in parallel

What we need is a symmetric monoidal category.

# Categories

A *prop* is the data, for each pair  $(n, m)$  of a set  $P[m, n]$ .

Think of elements of  $P[m, n]$  as boxes with  $m$  inputs and  $n$  outputs. We write  $f : m \rightarrow n$ .



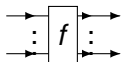
We also need :

- A composition  $P[n, p] \times P[m, n] \rightarrow P[m, p]$  satisfying the obvious axioms.
- An identity element:
- A tensor product :  $P[m_1, n_1] \times P[m_2, n_2] \rightarrow P[m_1 + m_2, n_1 + n_2]$  satisfying the obvious axioms
- A swap element:

# Categories

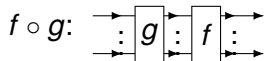
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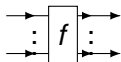


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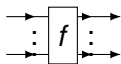
$$\text{id}: \longrightarrow$$

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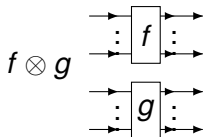
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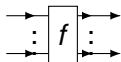
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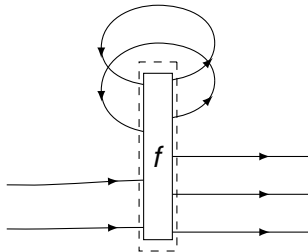
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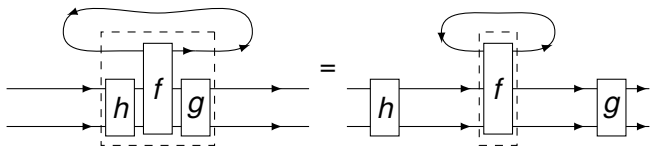
# Categories

A *traced prop* is a prop that contains an operator:  
 $[n + 1, m + 1] \rightarrow [n, m]$ , called the trace satisfying obvious axioms



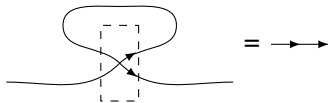
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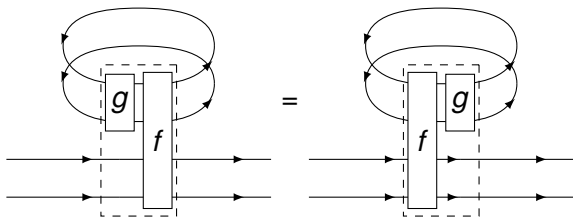
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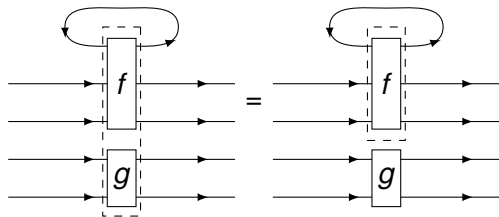
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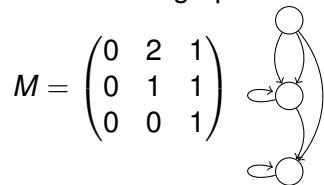


# Main idea

- Find a traced prop which contains a *bigebra*, that is
  - An element  $2 \rightarrow 1$  to represent the blue node
  - An element  $1 \rightarrow 2$  to represent the red node
  - An arrow  $1 \rightarrow 1$  to represent the square
- Suppose these three things satisfy the axioms we gave previously
- Then one can “interpret” graphs/matrices/SFTs in this category in such a way that SFTs that are conjugate corresponds to the same element of the prop.
- This gives a way to obtain *invariants*

# Main idea

- Start from a graph/matrix





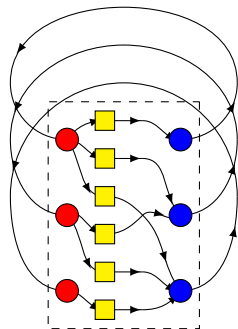
# Main idea

- Start from a graph/matrix

$$M = \begin{pmatrix} 0 & 2 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 1 \end{pmatrix}$$

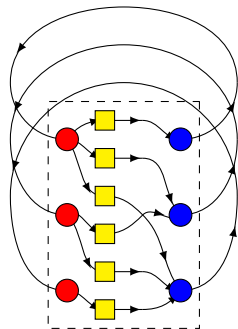


- Convert it into a red/blue graph:



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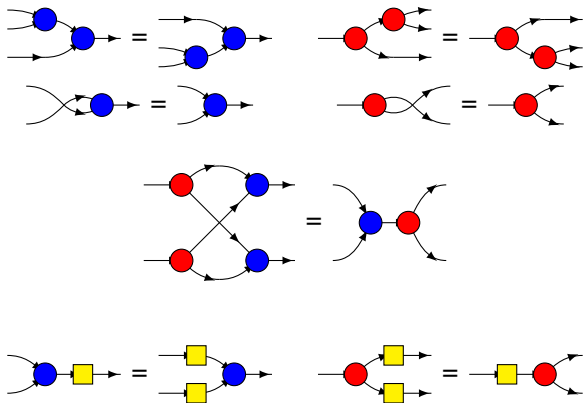


- Interpret the nodes as operators in some category:

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# The equations

These equations are incredibly common, and appear in many parts of math:

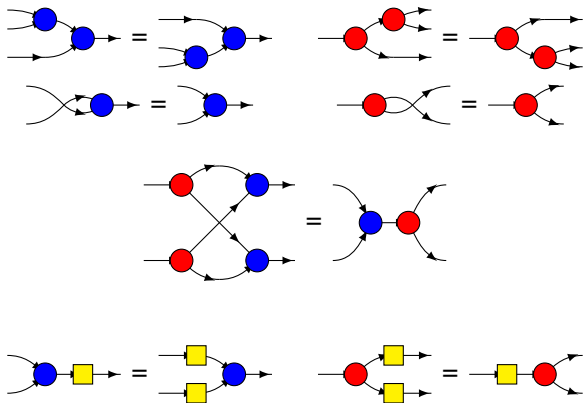


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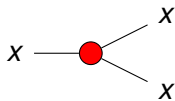
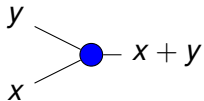


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  - **Monoids**
  - Bialgebras and Hopf Algebras
  - Groups
- 5 Conclusion

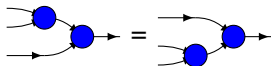
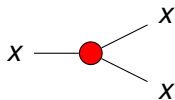
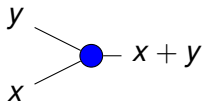
# Monoids

Let  $\mathcal{M}$  be a commutative monoid. Inputs and outputs are elements of  $\mathcal{M}$ :



# Monoids

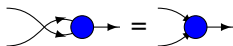
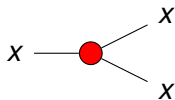
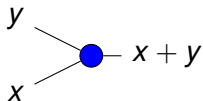
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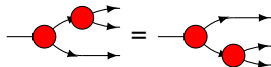
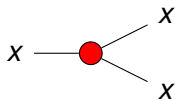
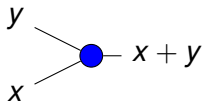
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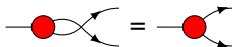
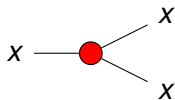
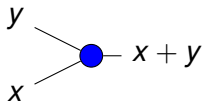
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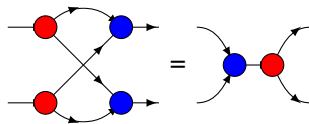
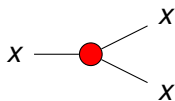
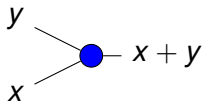
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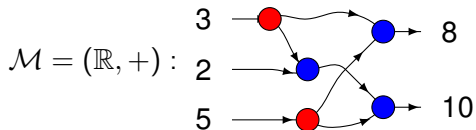
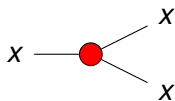
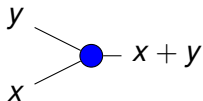
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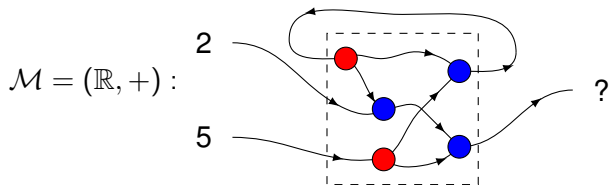
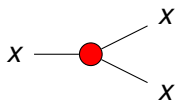
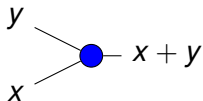
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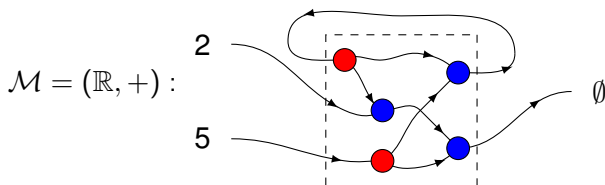
Solution: monoids with multiplicities:

- Input of size  $n$ : an element of  $\mathcal{M}^n \rightarrow \mathbb{N}_\infty$ .
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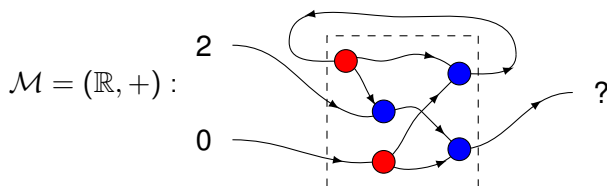




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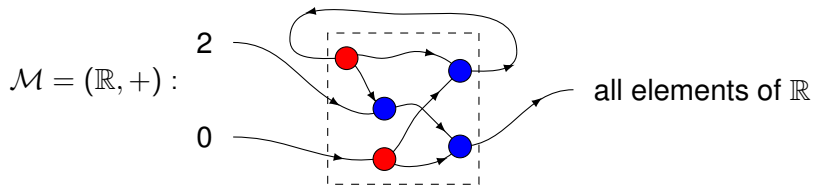
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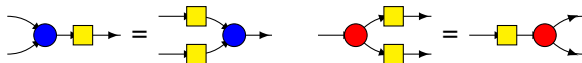
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# Monoids

What about the square ?



It's just a morphism for the monoid (which will automatically work with the copy)

# Theorem

## Theorem

*Let  $R$  be a matrix and  $\mathcal{M}$  be a monoid, and  $h$  an homomorphism. When interpreting the diagram in the previous category,  $R$  represents the number of solutions of the equation  $x = h(Rx)$  in the monoid  $\mathcal{M}$ .*

## Theorem

*For all commutative monoids  $\mathcal{M}$  and all homomorphisms  $h$  of  $\mathcal{M}$ , the number of solutions of the equation  $x = h(Rx)$  in  $\mathcal{M}$  is an invariant of conjugacy.*

# Plan

- 1 Introduction
- 2 The simplification
- 3 Categories
- 4 Examples
  - Monoids
  - **Bialgebras and Hopf Algebras**
  - Groups
- 5 Conclusion

Bialgebras and Hopf Algebras are well studied in representation theory and combinatorics.

- Input of size  $n$ : an element of  $V^{\otimes n}$  where  $V$  is a vector space over some field  $\mathbb{K}$
- If  $V$  is a vector space with basis  $e_i$ ,  $V \otimes V$  is a vector space with basis  $e_i \otimes e_j$
- Boxes are linear maps

# Monoid ring

Monoid ring :  $\mathbb{K}[\mathcal{M}]$ , vector space with basis  $e_x, x \in \mathcal{M}$

- Multiplication:  $e_x \otimes e_y \rightarrow e_{x+y}$
- By the multiplication:  
$$3(e_2 \otimes e_3) - 2(e_1 \otimes e_4) + 3(e_1 \otimes e_5) \rightarrow e_5 + 3e_6$$
- Comultiplication  $e_x \rightarrow e_x \otimes e_x$
- By the comultiplication:  $e_5 + 3e_6 \rightarrow e_5 \otimes e_5 + 3e_6 \otimes e_6$

Exactly the same example as before, presented differently.

# The binomial bialgebra

The binomial bialgebra:  $V = \mathbb{K}[X]$ , basis  $(X^n)_{n \geq 0}$

- Multiplication:  $X^n \otimes X^m \rightarrow X^{n+m}$
- By the multiplication:  
 $3(X^2 \otimes X^3) - 2(X^1 \otimes X^4) + 3(X^1 \otimes X^5) \rightarrow X^5 + 3X^6$
- Comultiplication  $X^n \rightarrow \sum_k \binom{n}{k} X^k \otimes X^{n-k}$
- By the comultiplication:  $X^2 \rightarrow 1 \otimes X^2 + 2X \otimes X + X^2 \otimes 1$
- Homomorphism:  $X^n \rightarrow (\lambda X)^n$  for some  $\lambda \in \mathbb{K}$



# The binomial bialgebra

The canonical example  $V = \mathbb{K}[X]$  does not have a trace, we need to tweak it:

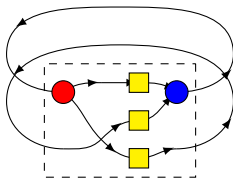
- Coefficients in the complete semiring  $\mathbb{R}_\infty$  rather than in  $\mathbb{R}$
- We allow infinite sums:  $V = \mathbb{R}_\infty[[X]]$

Trace: sum over all  $n$  of the coefficient of  $X^n$  of the output if the input is  $X^n$

# Example

The golden shift:

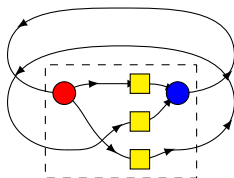
$$M = \begin{pmatrix} 1 & 1 \\ 1 & 0 \end{pmatrix}$$



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$$M = \begin{pmatrix} 1 & 1 \\ 1 & 0 \end{pmatrix}$$



We look without the traces.

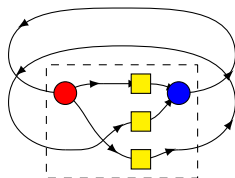
If we start from  $X^n \otimes X^m$ , the output is

$$\lambda^{n+m} \sum_k \binom{n}{k} X^{m+k} \otimes X^{n-k}$$

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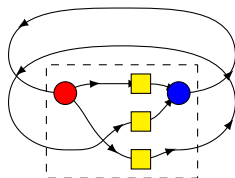
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The coefficient of  $X^n \otimes X^m$  in this sum is  $\binom{n}{n-m} \lambda^{n+m}$

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$$M = \begin{pmatrix} 1 & 1 \\ 1 & 0 \end{pmatrix}$$



The coefficient of  $X^n \otimes X^m$  in this sum is  $\binom{n}{n-m} \lambda^{n+m}$

The value of the graph is therefore

$$\sum_{n,m} \binom{n}{n-m} \lambda^{n+m} = \frac{1}{1 - \lambda^2 - \lambda}$$

## Theorem

*Let  $M$  be a nonnegative matrix.*

*The result of the computation is  $\zeta_M(\lambda)$ , with  $\zeta_M(t) = \frac{1}{\det(I-tM)}$ .*

*Therefore  $\zeta_M$  is an invariant of conjugacy.*

Consequence of McMahan master's theorem.

# Plan

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# Cospans

New, weird category:

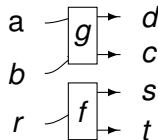
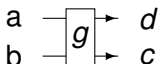
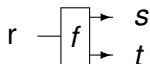
- A box with  $n$  inputs and  $m$  outputs is a *commutative group*, with at least  $n + m$  generators, and a finite presentation.
- Inputs and outputs are to be understood as generators that can still be plugged in into other generators
- Composition is the new group obtained by identifying input and output generators that are plugged together (pushout)

$$\begin{array}{ccc}
 \begin{array}{c} r \text{ --- } \boxed{f} \begin{array}{l} \rightarrow s \\ \rightarrow t \end{array} \end{array} & 
 \begin{array}{c} a \text{ --- } \boxed{g} \begin{array}{l} \rightarrow d \\ \rightarrow c \end{array} \\ b \text{ --- } \end{array} & 
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 \left\langle \begin{array}{l} r, s, \\ t, u \end{array} \middle| \begin{array}{l} u=2t+r \end{array} \right\rangle & 
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 \end{array}$$



# Groups

- Tensor product is the new group obtained by putting the two groups side by side (sum of the group)



$$\left\langle \begin{array}{l} r, s, \\ t, u \end{array} \middle| u=2t+r \right\rangle$$

$$\left\langle \begin{array}{l} a, b, \\ c, d \end{array} \middle| \begin{array}{l} a-b=c+d \\ c-3d=a \end{array} \right\rangle$$

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# Groups

- Trace consists in equating input and output
- We have to look at groups upto isomorphism of the internal generators.

What is the red and blue node ?

- Red node: group  $\mathbb{Z} = \langle x, y, z \mid x = y = z \rangle$ : all generators are equal
- Blue node: group  $\mathbb{Z}^2 = \langle x, y, z \mid x + y = z \rangle$ : output generator is equal to the sum of the input generators.

Note: the square is the trivial homomorphism

# Theorem

## Theorem

*Starting from a matrix  $M$  (or a graph  $G$ ), this construction associates to  $M$  the abelian group*

$$G = \langle x \mid x = Mx \rangle$$

*This is the Bowen-Franks group*

# Theorem

We can do the same with things other than groups: if we look at  $\mathbb{Z}[t]$ -modules instead of groups, we can have a nontrivial interpretation of the square, and obtain:

## Theorem

*Starting from a matrix  $M$  (or a graph  $G$ ), this construction associates to  $M$  the  $\mathbb{Z}[t]$  module:*

$$G = \langle x \mid x = tMx \rangle$$

*This is the dimension group (Krieger).*

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# Conclusion

A systematic way to obtain invariants for symbolic dynamics by looking at algebraic structures in some categories.

We recover the classical invariants, which proves the method works:

- The Zeta function
- The Bowen-Franks group
- The Dimension group

Now: test other categories, to obtain new invariants!