# Causal Dynamics of Discrete Manifolds

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Causal Graph Dynamics

Graphs and Oriented Complexes

Pachner moves and homeomorphisms

### Outline

Causal Graph Dynamics

Graphs and Oriented Complexes

Pachner moves and homeomorphisms

## Motivation

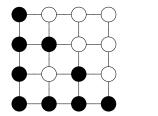
Discretized time evolutions in physics (lattice-gas models, cellular automata...). Generalized:

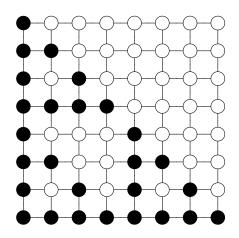
- To a general discrete space: Graphs
- Keeping the symmetries of physics: Causality and Translation-invariance

Two definitions for the same object:

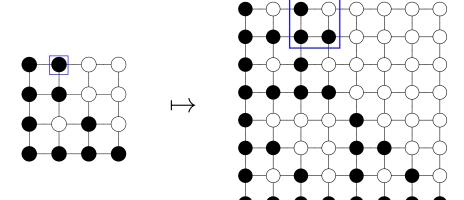
- Axiomatic definition (physical/mathematical)
- Constructive definition (computational)

#### Evolutions of graphs

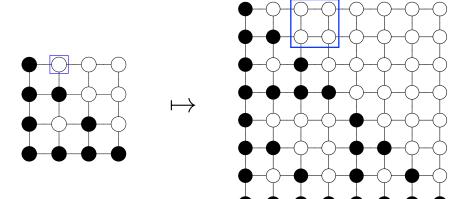




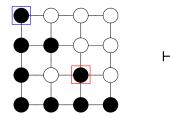
Evolutions of graphs + causality

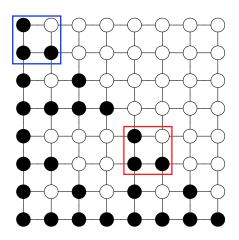


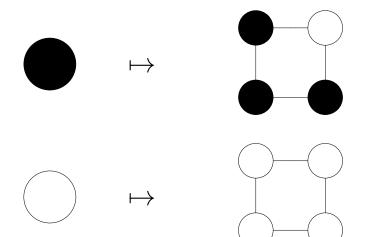
Evolutions of graphs + causality

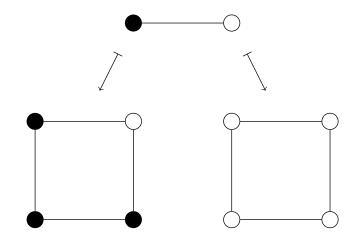


- Evolutions of graphs
- + causality
- + translation invariance

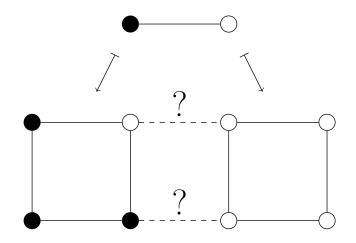




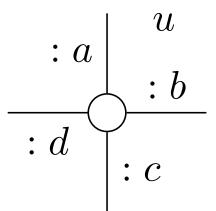




OK, but how to glue all the subgraphs together?

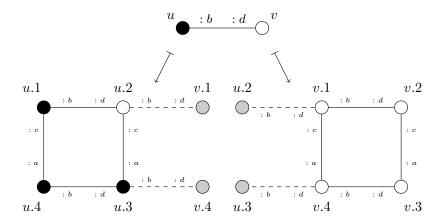


OK, but how to glue all the subgraphs together? Have each vertex order its edges.



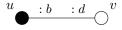
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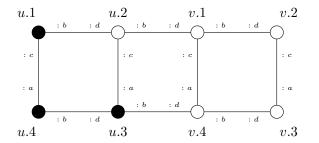
Have each vertex order its edges. Make the subgraphs overlap.



OK, but how to glue all the subgraphs together?

Have each vertex order its edges. Make the subgraphs overlap.





# Some results on this generalization of CA

#### Axiomatic definition: (Causal dynamics)

- Pointed graphs endowed with a Cantor metric.
- Causality as continuous functions w.r.t. the metric.
- ► Translation invariance as a commutation with isomorphism.

Constructive definition: (Localizable dynamics)

• F(G) induced by a local rule f.

Theorem [AD12a, AD12b][AM12]

The axiomatic definition equivalent to the constructive definition.

#### Theorem [AM12]

- ► Local rules *f* are enumerable
- The induced  $G \mapsto F(G)$  is computable



**Causal Graph Dynamics** 

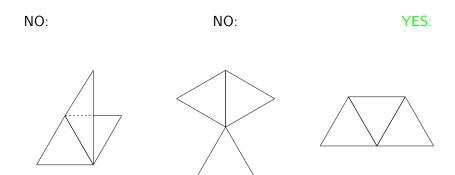
Graphs and Oriented Complexes

Pachner moves and homeomorphisms

### Characterize...

#### ... pseudo-manifolds:

- Simplicial/Δ complexes.
- Obtained by glueing simplices on facets.



### Correspondance between graphs and pseudo manifolds?

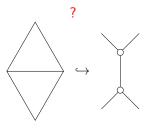
Consider *n*-dimensional pseudo-manifolds.

Correspondance between graphs and pseudo manifolds?

Consider *n*-dimensional pseudo-manifolds.

Is there an encoding taking:

- A simplex  $\hookrightarrow$  A vertex.
- The glueing of two facets  $\hookrightarrow A$  (labelled) edge.
- A pseudo manifold  $\cong$  A (labelled) graph.

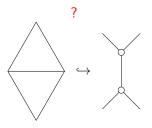


Correspondance between graphs and pseudo manifolds?

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- A pseudo manifold  $\cong$  A (labelled) graph.



How much more is there to a simplicial complex than there is to a graph?

# **Colored Complexes**

Number the n + 1 faces of a *n*-simplex with  $\{0, ..., n\}$ .



# **Colored Complexes**

Number the n + 1 vertices of a *n*-simplex with  $\{0, ..., n\}$ .



# **Colored Complexes**

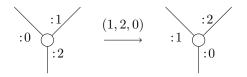
Number the n + 1 vertices of a *n*-simplex with  $\{0, ..., n\}$ .



Close to our graphs, but still not an oriented complex

## Vertex rotation and symmetry

A vertex rotation:



Formally:

- Vertex rotation: Even permutation of the ports
- Vertex symmetry: Odd permutation of the ports

Rotations define 2 orientations:

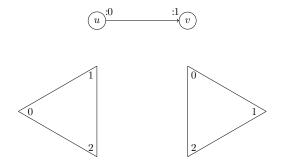
• On 2-simplices (triangles):

Clockwise vs. Counter Clockwise

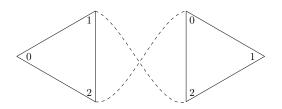
• On 3-simplices (tetrahedra):

Three fingers rule: left hand vs. right hand.

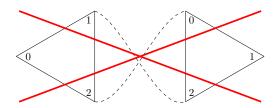
Vertex modulo rotations  $\leftrightarrow$  oriented *n*-simplex.



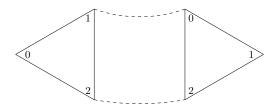




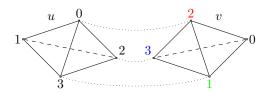




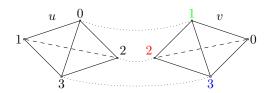




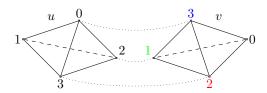




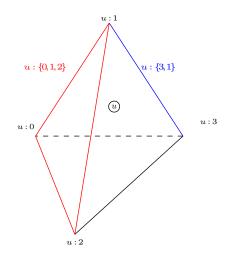


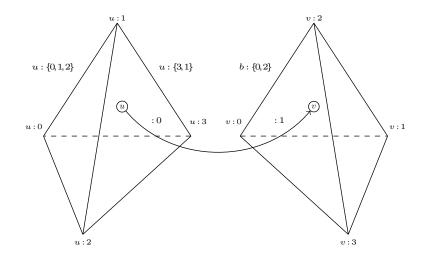


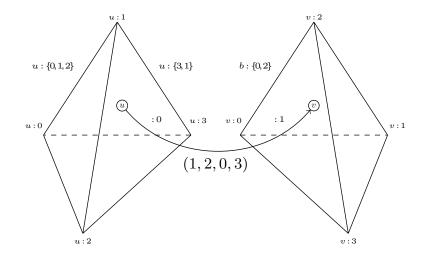


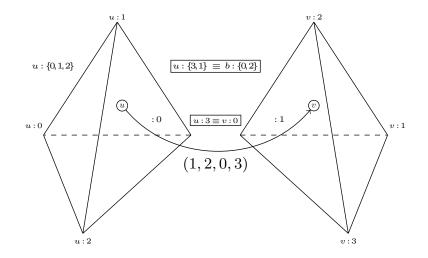


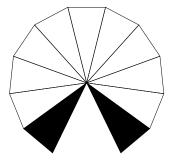
- n! ways of glueing two n-simplices.
- $\frac{n!}{2}$  oriented ways.
- We can use an odd permutation to explicit the glueing.

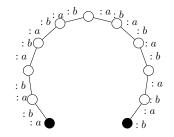


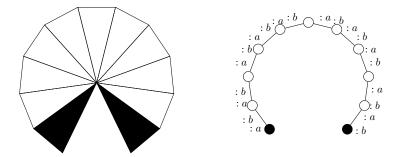






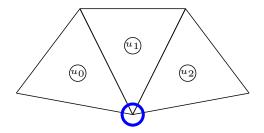


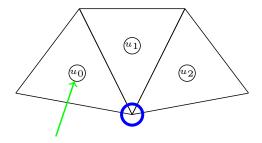


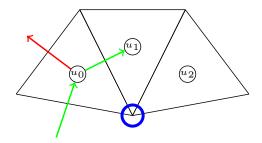


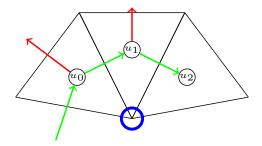
### Problems:

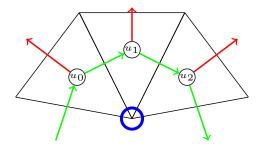
- distance between two triangles?
- bounded density of information?
- and later: twists? manifold? pseudo-manifold?

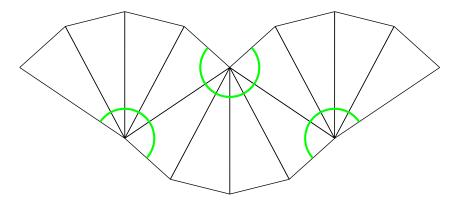




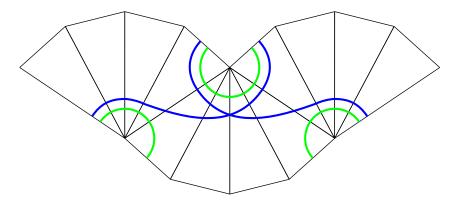




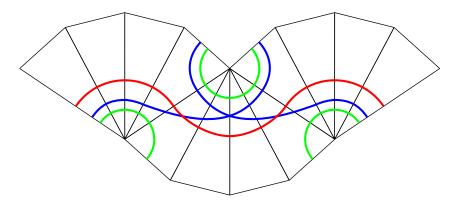




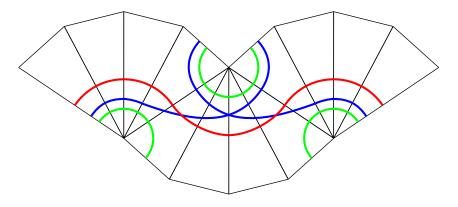
### $0\text{-alternating path} \quad \leftrightarrow \quad \text{distance 1}$



0-alternating path  $\leftrightarrow$  distance 1 1-alternating path  $\leftrightarrow$  distance 2



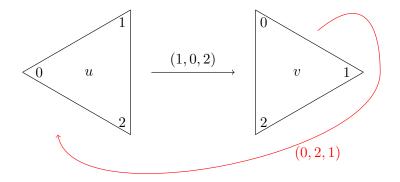
- 0-alternating path  $\leftrightarrow$  distance 1 1-alternating path  $\leftrightarrow$  distance 2
- 2-alternating path  $\leftrightarrow$  distance 3



Bounded neighbourhood  $\leftrightarrow$  Bounded 0-alternating paths

### Twists

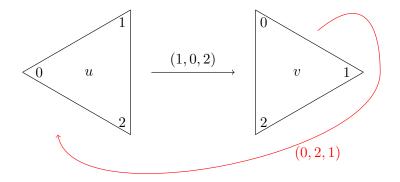
How to detect edge bendings?



### Just look at all hinging cycles!

### Twists

How to detect edge bendings?



#### $u:1 \equiv v:0$ and $v:0 \equiv u:0 \Rightarrow u:1 \equiv u:0$

Just look at all hinging cycles!

22/30

What do we have:

- Notion of oriented complex
- Notion of bounded Neighbourhood (bounded star)

What do we need:

- Can we compare two graphs? Can we define homeomorphism?
- Is our graph a manifold?

### Outline

**Causal Graph Dynamics** 

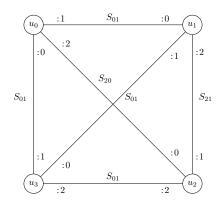
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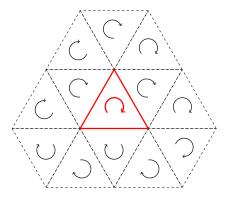
Pachner moves and homeomorphisms

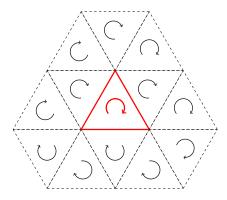
## Bistellar move - Sphere

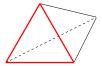
Idea in 2D: Remove one or two triangles and replace them with their complementary in a tetrahedron. *n*-sphere:

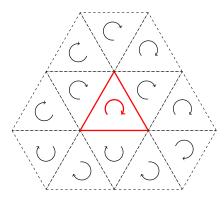
- n + 2 *n*-simplices forming a clique
- No twists

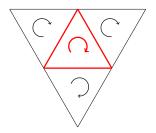






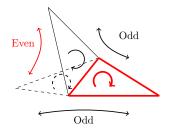


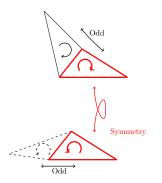


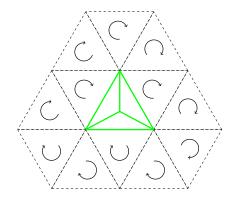










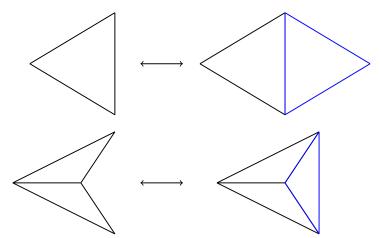


### **Elementary Shellings**

Idea: Extend (or reduce) the border of the complex by adding a new *n*-simplex.

What is allowed?

Everything but filling holes and adding twists.



Pachner moves - homemorphism (Current work)

Pachner moves = Bistellar moves + Elementary Shellings + Rotations Conjecture

Pachner moves corresponds exactly to homeomorphisms.

This allows us to:

- Look at the neighbourhood of each 0-simplex (its star).
- Decide if its a ball of dimension *n*.

If the previous conjecture holds, we have:

Conjecture

Given a finite graph X it is decidable to know if its interpretation as a complex is a manifold.

In particular we can define:

Definition (Manifold preserving)

A function  $F:\mathcal{X}_{\{0,\dots,n\}}\to\mathcal{X}_{\{0,\dots,n\}}$  said to be manifold preserving, if

X manifold  $\Rightarrow F(X)$  manifold

# Causal Dynamics of Discrete Manifolds

- $F: \mathcal{X}_{\{0,...,n\}} \to \mathcal{X}_{\{0,...,n\}}$  causal dynamics :
  - Continuous
  - Translation invariant

# Causal Dynamics of Discrete Manifolds

- $F: \mathcal{X}_{\{0,...,n\}} \to \mathcal{X}_{\{0,...,n\}}$  causal dynamics of Discrete Manifolds:
  - Continuous
  - Translation invariant
  - Vertex rotation commuting
  - Bounded star
  - Manifold preserving (Current work)

### References I

- P. Arrighi and G. Dowek, *Causal graph dynamics*, Proceedings of ICALP 2012, Warwick, July 2012, LNCS, vol. 7392, 2012, pp. 54–66.
- Causal graph dynamics (long version), Information & Computation journal, to appear. Pre-print arXiv:1202.1098 (2012).
- P. Arrighi and S. Martiel, Causal dynamics of simplicial complexes: the 2-dimensional case, to appear in Proceedings of DMC 2013.
- P. Arrighi and S. Martiel, *Generalized Cayley graphs and cellular automata over them*, Proceedings of GCM 2012, Bremen, September 2012. Pre-print arXiv:1212.0027, 2012, pp. 129–143.